



Project no: 2023-1-TR01-KA210-VET-000165855

# Introduction to eye-movement research with PsychoPy

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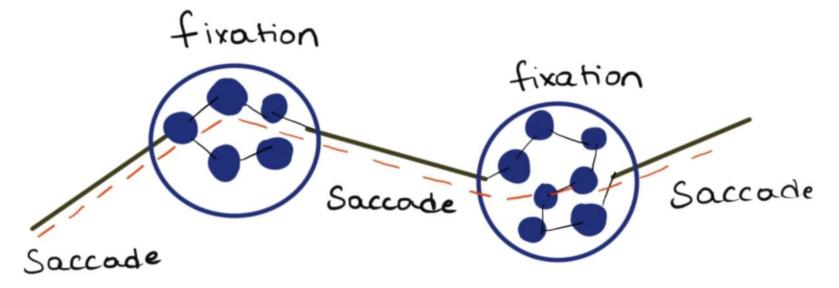




#### Saccades and Fixations



- Saccades are very fast eye-movements between gaze points
- Fixations are periods of relatively slow and small eye-movements (microsaccades)





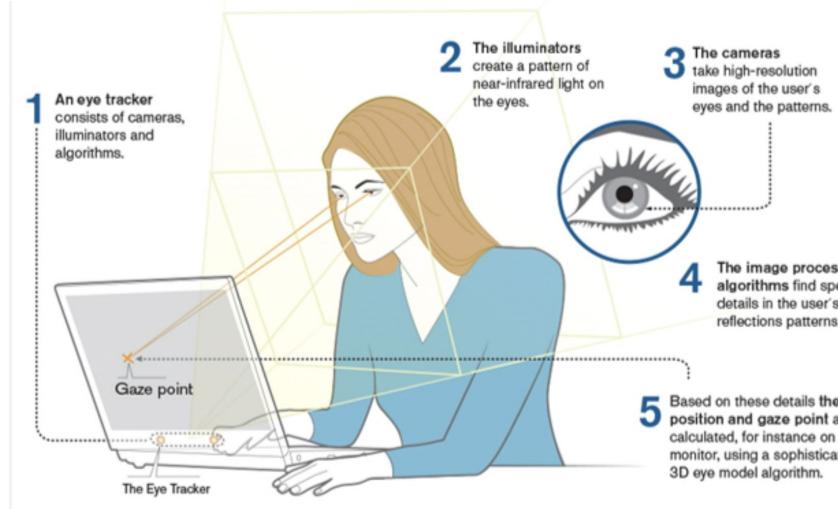




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#### Eye-tracking principles





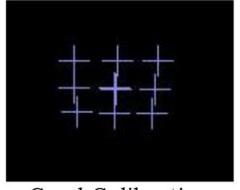




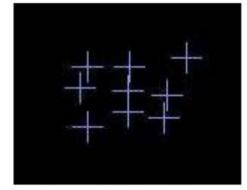
#### Eye-tracker calibration



- The algorithms need to be fine-tuned to a particular person and viewing situation
- For this reason the eye-tracker requires calibration at the start of an experiment
- Repeated calbiration may be needed (for example after breaks)



Good Calibration



Poor Calibration



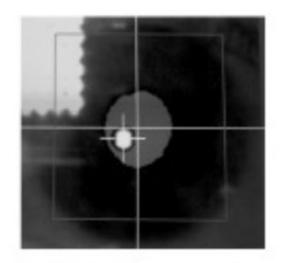




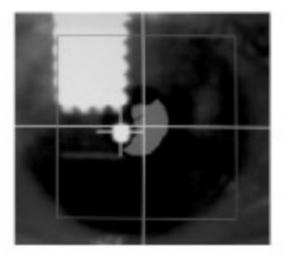
#### Potential problems



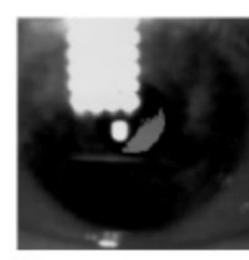
- Eye-glasses make eye-tracking more difficult if reflexes in the glasses cover the pupil
  - Adjusting the angle of the camera can help



Tracking works



(b) Tracking with off- (c) Tracking lost set





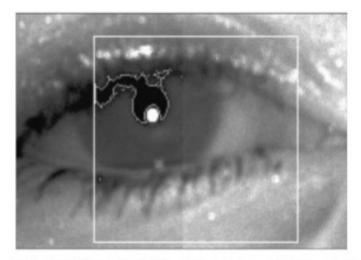




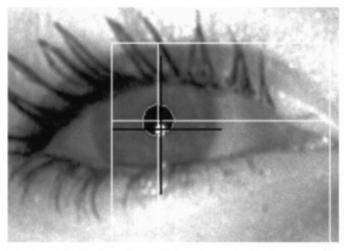
#### Potential problems



- Mascara can interfere with detection of the pupil
  - Consider informing participants in advance not to wear mascara on the day of the experiment



(a) Participant with drooping eyelid and downward eyelashes. A thick, dark brush of lashes melds with the pupil and makes it impossible for the recording software to identify the pupil.



(b) Another participant with mascara, but with upward-pointing lashes; in this case the mascara is easy to exclude, and lashes like these seldom occlude the pupil.



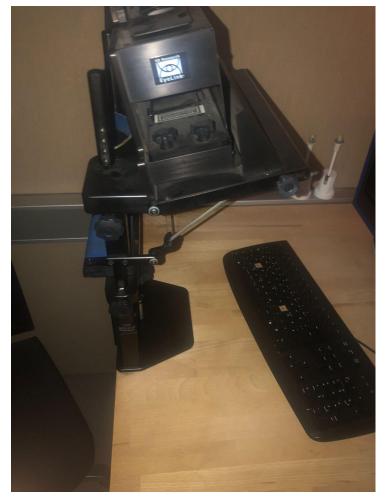




#### Eyelink tower mount











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#### Eyelink desktop mount



Buck did not read the newspapers, or he would have known that trouble was brewing, not alone for himself, but for every tide-water dog, strong of muscle and with warm, long hair, from Puget Sound to San Diego. Because men, groping in the Arctic darkness, had found a yellow metal, and because steamship and transportation companies were booming the find, thousands of men were rushing into the Northland. These men wanted dogs, and the dogs they wanted were heavy dogs, with strong muscles by which to toil, and furry coats to protect them from the frost. Buck lived at a big house in the sun-kissed Santa Clara Valley. Judge Miller's place, it was called. It stood back from the road, half hidden among the trees, through which glimpses could be caught of the wide cool veranda that ran around its four



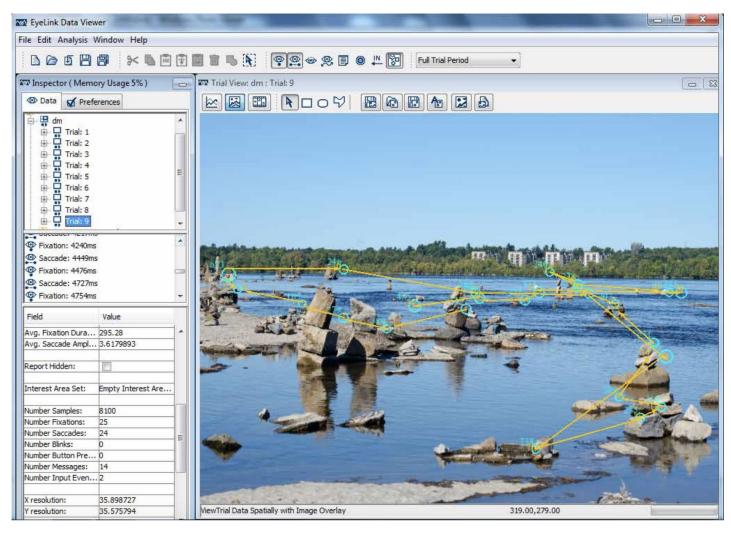




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#### EyeLink Data viewer









#### Eye-tracking measures



- Scanpaths
- Number/frequency of fixations in an area of interest
- Fixation durations
- Saccadic onset latency
- Pupil size



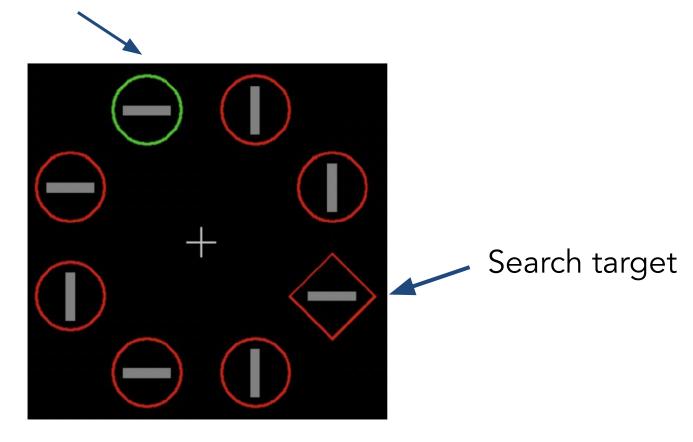








#### Salient distractor

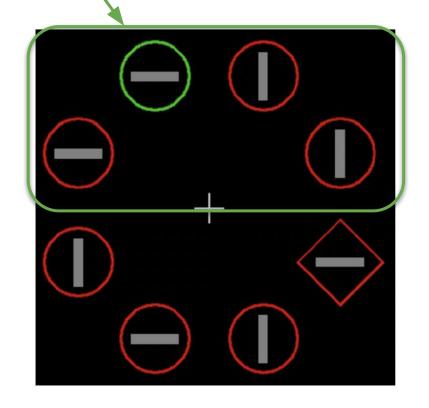








### Distractor occurs more often in one region

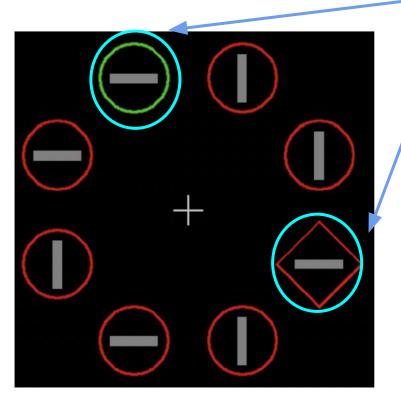








Regions of Interest (ROIs)

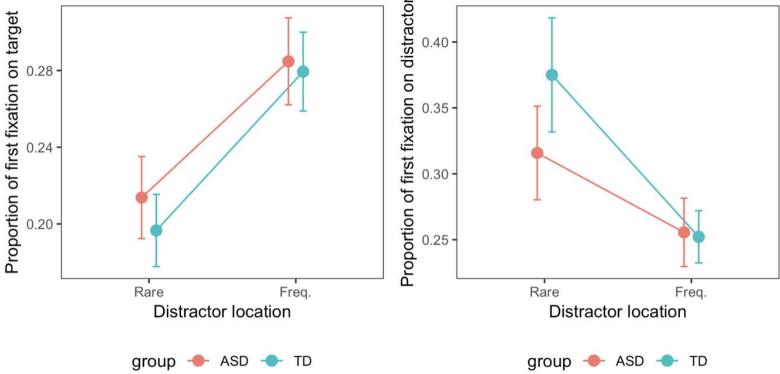








First saccades less frequently landed in the distractor ROI for distractors in the frequent region: evidence for proactive distractor suppression



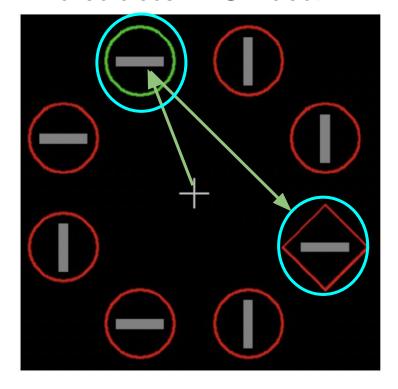




#### Example: fixation durations



## How long does the fixation in distractor ROI last?



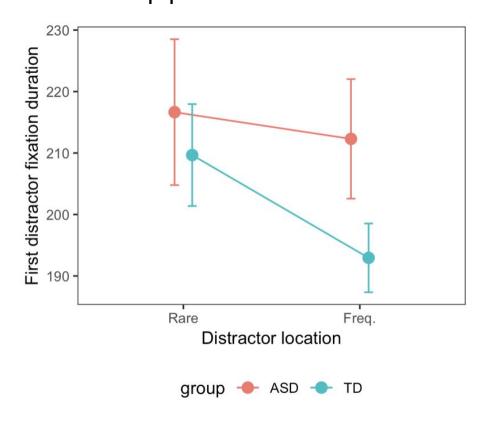




#### Example: fixation durations



Fixations in the distractor AOI had shorter duration for distractors in the frequent region: evidence for reactive distractor suppression

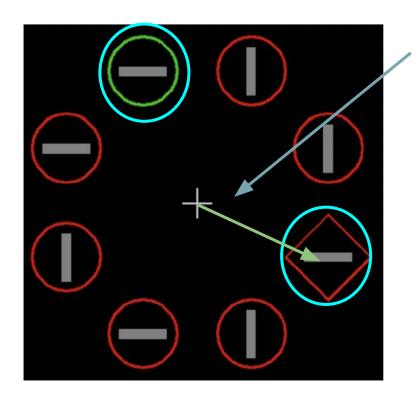






#### Example: saccadic onset latency





How long time after stimulus appearance does the first saccade start?

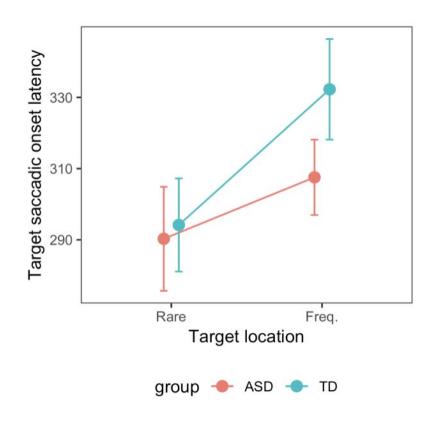




#### Example: saccadic onset latency



Slower saccades to target when it appeared in the frequent (distractor) region: distractor suppression also affects the target









#### Creating an eye-tracking experiment



Most important extra steps needed for an eye-tracker experiment:

- Start and stop recording
- Calibration at start of exp.
   (repeat as needed)
- Send messages to eye-tracker at critical time points
   (e.g. appearance of stimulus, disappearance of stimulus)
- Optionally define ROIs
   (this can also be done later during analysis)





#### Psychopy installation





https://www.psychopy.org/download.html







#### PsychoPy history



 PsychoPy was originally developed in 2002-2003 by visual neuroscientist Jonathan Peirce at University of Nottingham for use in his lab



Jonathan Peirce







#### PsychoPy history



- PsychoPy was originally developed in 2002-2003 by visual neuroscientist Jonathan Peirce at University of Nottingham for use in his lab
- Originally, PsychoPy was a Python library, not an application with a graphical user interface (GUI)







#### PsychoPy library



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               def run(expInfo, thisExp, win, globalClock=None, thisSession=None):
                   etRecord = hardware.eyetracker.EyetrackerControl(
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                       tracker=eyetracker,
                       actionType='Start and Stop'
                   fixcross = visual.ShapeStim(
                       win=win, name='fixcross', vertices='cross',units='deg',
                       size=(0.5, 0.5),
                       ori=0.0, pos=(0, 0), anchor='center',
                                          colorSpace='rgb', lineColor='white', fillColor='white',
                       lineWidth=1.0,
                       opacity=None, depth=-1.0, interpolate=True)
roi = visual.ROI(win, name='roi', device=eyetracker,
                       debug=False,
                       shape='circle',
                       pos=(0, 0), size=[4],
                       anchor='center', ori=0.0, depth=-2
                   # --- Initialize components for Routine "trial" ---
                   strooptext = visual.TextStim(win=win, name='strooptext',
                       text='',
                       font='Open Sans',
                       pos=(0, 0), height=1.0, wrapWidth=None, ori=0.0,
                       color='white', colorSpace='rgb', opacity=None,
                       languageStyle='LTR',
                       depth=-1.0);
                   key_resp = keyboard.Keyboard(deviceName='key_resp')
                   # --- Initialize components for Routine "End" ---
                   text 4 = visual.TextStim(win=win, name='text 4',
                       text='The experiment is finished.\nThank you for participating!',
                       font='Open Sans',
                       pos=(0, 0), height=1.0, wrapWidth=None, ori=0.0,
                       color='white', colorSpace='rgb', opacity=None,
                       languageStyle='LTR',
                       depth=0.0);
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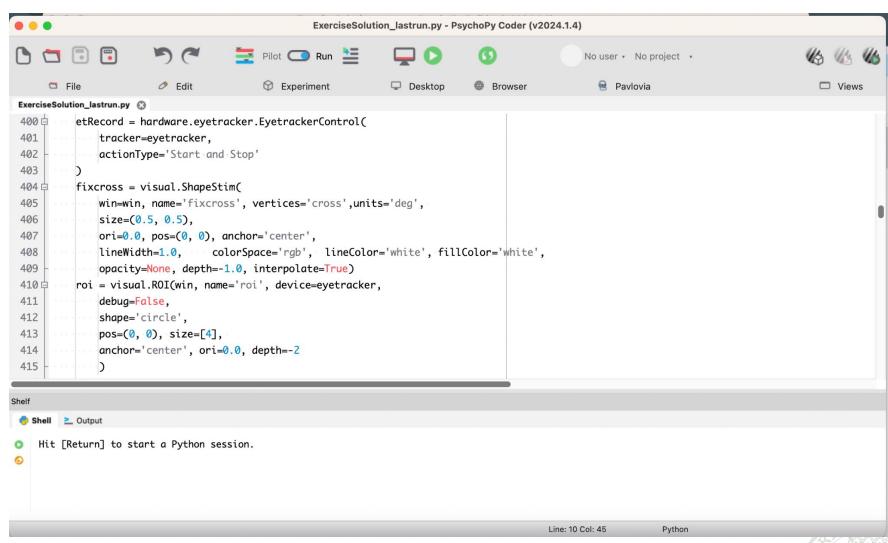




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#### PsychoPy code view









#### Psychopy history



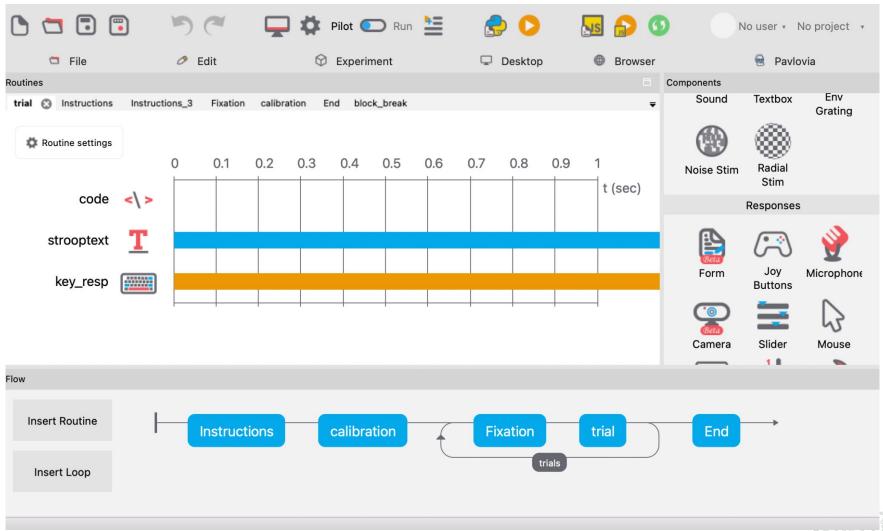
- PsychoPy was originally developed in 2002-2003 by visual neuroscientist Jonathan Peirce at University of Nottingham for use in his lab
- Originally, PsychoPy was a Python library, not an application with a graphical user interface (GUI)
- Since then, PsychoPy has become a widely used tool for creating psychological and cognitive neuroscience experiments, which can still be used as a Python library but can also be used with a GUI ("builder view") with little or no programming



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#### Psychopy builder view









#### Creating an Experiment



- We will now build an experiment using PsychoPy builder view
- Please install the latest PsychoPy version (if you did not already)

https://www.psychopy.org/download.html



